



Timed Signatures and Zero-Knowledge Proofs –Timestamping in the Blockchain Era–

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Timestamping

- The time stamping process provides a temporal order among a set of events
- The newspapers have this feature

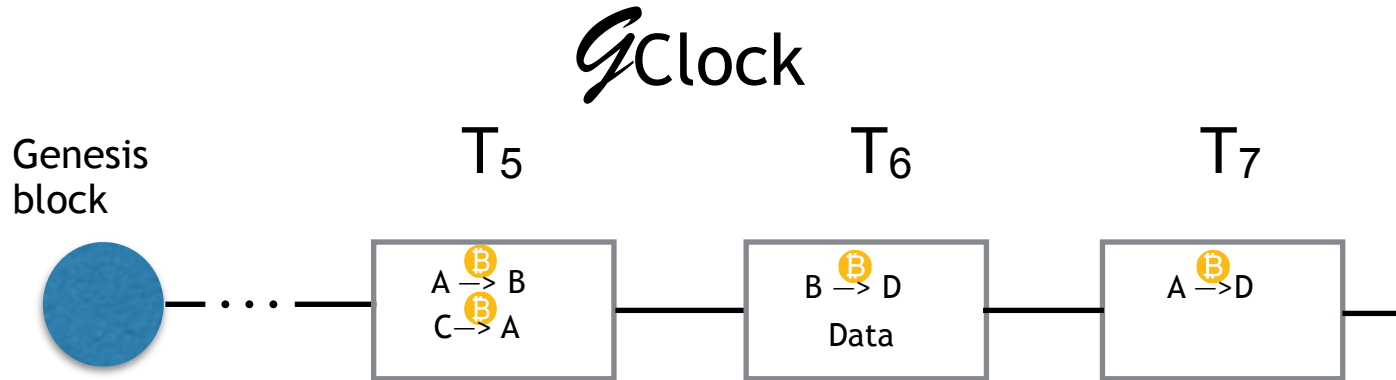
Why is Timestamping important?

- Proving the date of content creation (e.g. patents, keeping track of the history of goods)
- Markets in Financial Instruments Directive II (MiFID II): Any event required for trading venues has to be timestamped accordingly to a unique clock.

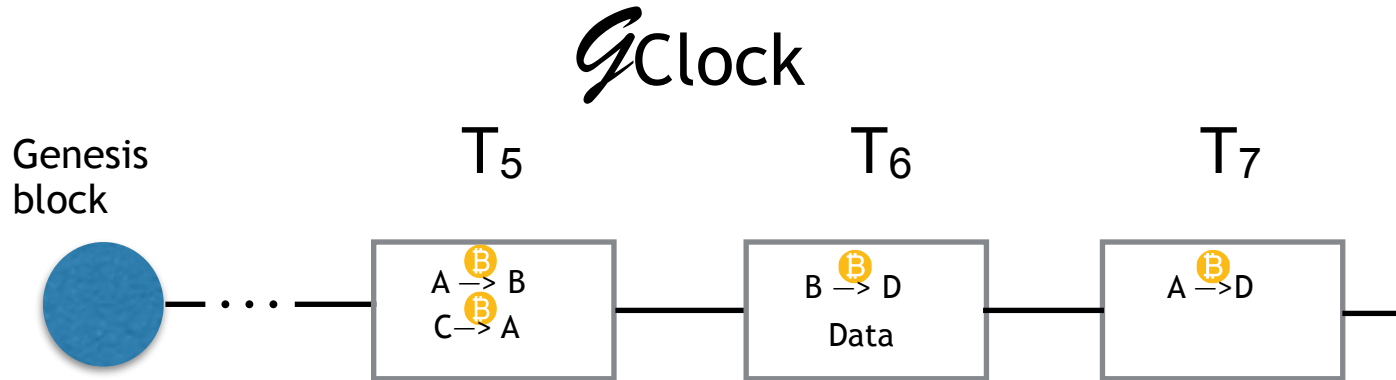
State of the art

- Server aided model [[Haber, Stornetta '91](#)]
- The previous approach has been improved in many aspects (e.g. [[Buldas, Laanoja, Truu '17](#)])
- Distributed scenarios:
 1. the documents can be jointly signed by n parties (incentive issues)
 2. using the blockchain (e.g. [[Clark, Essex '12](#)] OriginStamp, Guardtime)
- UC formalizations:
 - Server aided model [[MSTS04](#)]
 - Non-interactive timestamping via VDF [[LSS19](#)]

Timestamping via a distributed ledger



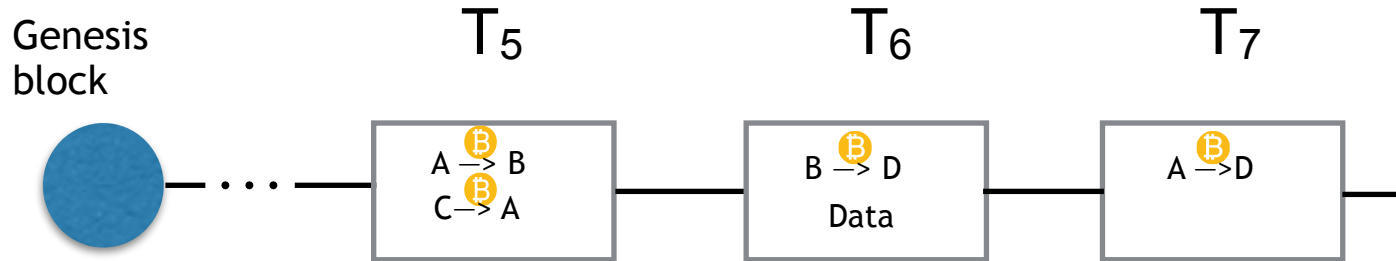
Timestamping via a distributed ledger



- Liveness
- Immutability

Timestamping via a distributed ledger

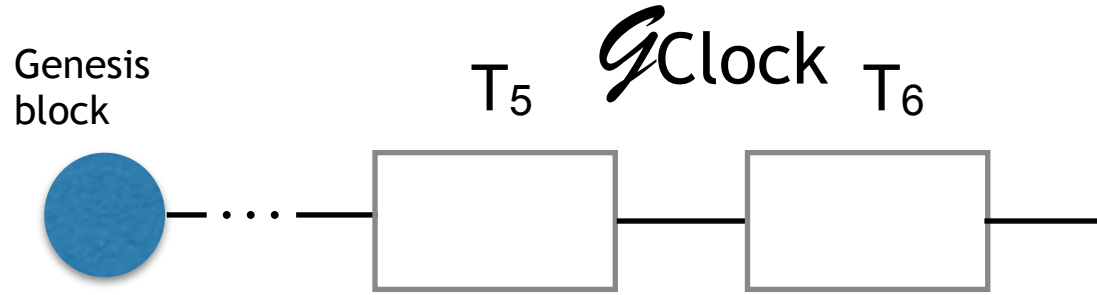
*g*Clock



- Liveness
- Immutability

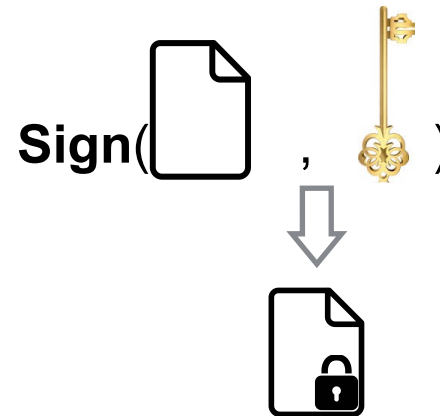
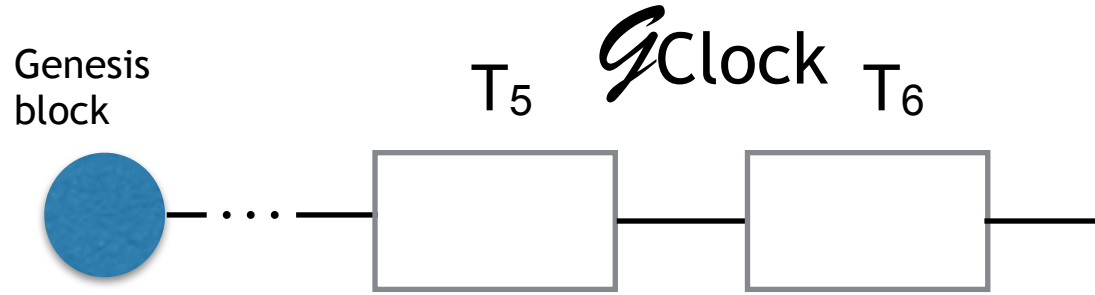
Ledger functionality
proposed in [BMTZ
CRYPTO 17]

Backdate security via a distributed ledger

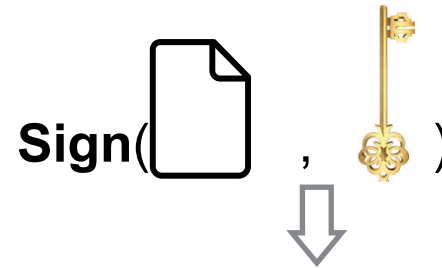
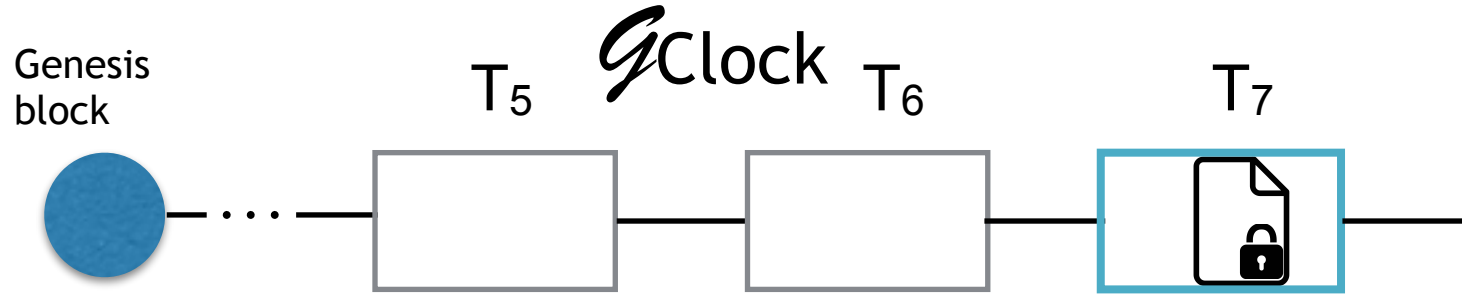


Sign(,)

Backdate security via a distributed ledger



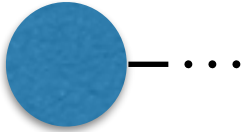
Backdate security via a distributed ledger



Backdate security via a distributed ledger

*G*Clock

Genesis
block



T₅

T₆

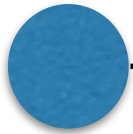
T₇



Backdate security via a distributed ledger

*G*Clock

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T₅



T₆



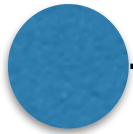
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Backdate security via a distributed ledger

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block



...

T₅





T₆



T₇



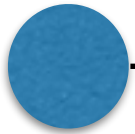
At time T₇ the rabbit cannot be convinced that  was signed before 



Backdate security via a distributed ledger

*g*Clock

Genesis
block



...

T₅






T₆



T₇



At time T₇ the rabbit cannot be convinced that  was signed before 

Alice signed  at time/date < T₇



Backdate security via a distributed ledger

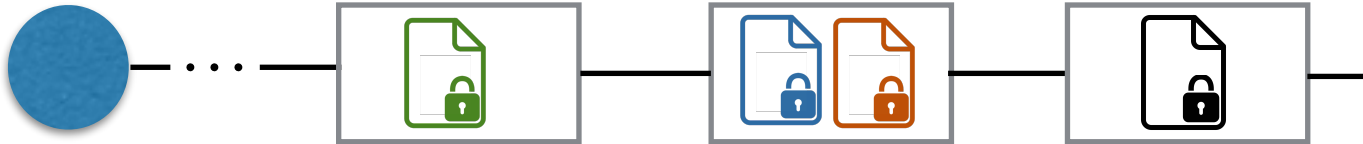
*g*Clock



Genesis
block


T₅

T₆

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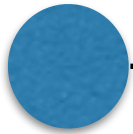
This protocol allows to postdate a signature



Backdate security via a distributed ledger

*g*Clock

Genesis
block



...

T₅






T₆



T₇



At time T₇ the rabbit cannot be convinced that  was signed before 

Alice signed  at time/date < T₇

This protocol allows to postdate a signature

Let's embed an unpredictable random value inside the signature



The Ledger has no source of randomness

The ledger functionality is aimed to abstract the consensus layer of Blockchains!

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But Bitcoin/Ouroboros/Algorand... protocol does have “fresh” randomness!

- The *honest* miners’ nonces
 - Implicit in all security proofs
- The *honest miners’ keys*
- *The honest miners’ transactions*

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- The *honest* miners’ nonces
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- The *honest miners’ keys*
- *The honest miners’ transactions*

Since Bitcoin/Ouroboros implements the ledger, its contents would have similar properties

How can we add randomness to ledger?

Let's design a new ledger



How can we add randomness to ledger?

Let's design a new ledger



Functionality $\mathcal{G}_{\text{LEDGER}}$

General: The functionality is parametrized by four algorithms `Validate`, `ExtendPolicy`, `Blockify`, and `predict-time`, along with two parameters `windowSize`, `Delay` $\in \mathbb{N}$. The functionality manages variables `state`, `NextBC`, `buffer`, `τ_L` , and `τ_{state}` , as described above. Initially, `state` $\leftarrow \tau_{state} \leftarrow \text{NextBC} \leftarrow \epsilon, `buffer` $\leftarrow \emptyset$, `τ_L` $\leftarrow 0$. For each party $P_i \in \mathcal{P}$ (initially set to empty), $\tau_{state} \leftarrow \tau_{state} + 1$ and a current-state view `statei` $\leftarrow \epsilon$.$

Algorithm `ExtendPolicy` for $\mathcal{G}_{\text{LEDGER}}$

Party management and the (sub-set) of \mathcal{P} , \mathcal{H} , \mathcal{P}_{D} are all already there it is $\tau_L > 0$, it is also from \mathcal{P}_{D} or \mathcal{H} . A party is considered honest.

Upon receiving a response (clock-response):

- Let $\tilde{P} \subseteq \mathcal{P}$, $\tau' < \tau_L - \text{Delay}$.
- If I was received:
 - Set $\tau_{\text{low}} \leftarrow 0$.
 - Set `oldValidTxMissing` \leftarrow false. Flag to keep track whether old enough, valid transactions are inserted.
 - Compute the next state block and verify validity. For each list `NextBCi` of transaction IDs `do`:
 - $\tilde{N}_i \leftarrow \epsilon$
 - Use the `txid` contained in `NextBCi` to determine the list of transactions. Let $\tilde{\text{tx}} = (\text{tx}_1, \dots, \text{tx}_{|\text{NextBC}_i|})$ denote the transactions of `NextBCi`.
 - If `tx1` is not a coin-base transaction then:
 - return \tilde{N}_{H}
 - else:
 - $\tilde{N}_i \leftarrow \text{tx}_1$
 - for $j = 2$ to $|\text{NextBC}_i|$ `do`:
 - Set `stj` \leftarrow `blockifyg`(\tilde{N}_i)
 - if `ValidTxg`(`txj`, `state`||`stj`) = 0 then:
 - return \tilde{N}_{H} ▷ Default Extension if adversarial proposal is invalid
 - $\tilde{N}_i \leftarrow \tilde{N}_i || \text{tx}_j$
 - Set `sti` \leftarrow `blockifyg`(\tilde{N}_i)
- If the proposal is declared to be an honest block, i.e., `hFlagi` = 1 then:
 - for each `BTX` = (`tx`, `txid`, `τ'`, P_i) \in `buffer` of an honest party P_i with time $\tau' < \tau_{\text{low}} - \frac{\text{Delay}}{2}$ `do`:
 - if `ValidTxg`(`tx`, `state`||`sti`) = 1 but `tx` $\notin \tilde{N}_i$ then:
 - if `ValidTxg`(`tx`, `state`||`sti`) = 1 but `tx` $\notin \tilde{N}_i$ then: ▷ A transaction is missing in adversarial proposal.
 - `oldValidTxMissing` \leftarrow true
 - $\tilde{N} \leftarrow \tilde{N} || \tilde{N}_i$
 - `state` \leftarrow `state`||`sti`
 - $\tilde{\tau}_{\text{state}} \leftarrow \tilde{\tau}_{\text{state}} || \tau_L$
 - $j \leftarrow \max\{|\text{windowSize}| \cup \{k \mid \text{st}_k \in \text{state} \wedge \text{proposal of st}_k \text{ had hFlag} = 1\}\}$ ▷ Determine most recent honestly-generated block in the interval behind the head.
 - if `state`||`stj` $\geq \eta$ then:
 - return \tilde{N}_{H} ▷ Adversary proposed too few honestly generated blocks.
 - if `state`||`stj` $\geq \text{windowSize}$ then:
 - ▷ Update τ_{low} : the time of the state block which is `windowSize` blocks behind the head of the current, possibly extended state.
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 - Set $\tau_{\text{low}} \leftarrow \tilde{\tau}_{\text{state}} || |\text{state}| - \text{windowSize} + 1$
 - else:
 - Set $\tau_{\text{low}} \leftarrow 0$
- If $\tau_L - \tau_{\text{low}} < \text{minTime}_{\text{extend}}$ then: ▷ Ensure that ledger does not proceed too fast
 - return ϵ
- else if $\tau_{\text{low}} \geq 0$ and $\tau_L - \tau_{\text{low}} > \text{maxTime}_{\text{extend}}$ then: ▷ A sequence of blocks cannot take too much time.
 - return \tilde{N}_{H}
- else if $\tau_{\text{low}} = 0$ and $\tau_L - \tau_{\text{low}} > 2 \cdot \text{maxTime}_{\text{extend}}$ then: ▷ Bootstrapping cannot take too much time.
 - return \tilde{N}_{H}
- else if `oldValidTxMissing` then: ▷ If not all old enough, valid transactions have been included.
 - return \tilde{N}_{H}
- return \tilde{N}

Figure 12: The extend policy of the Bitcoin Ledger

How can we add randomness to ledger?

Let's design a new ledger

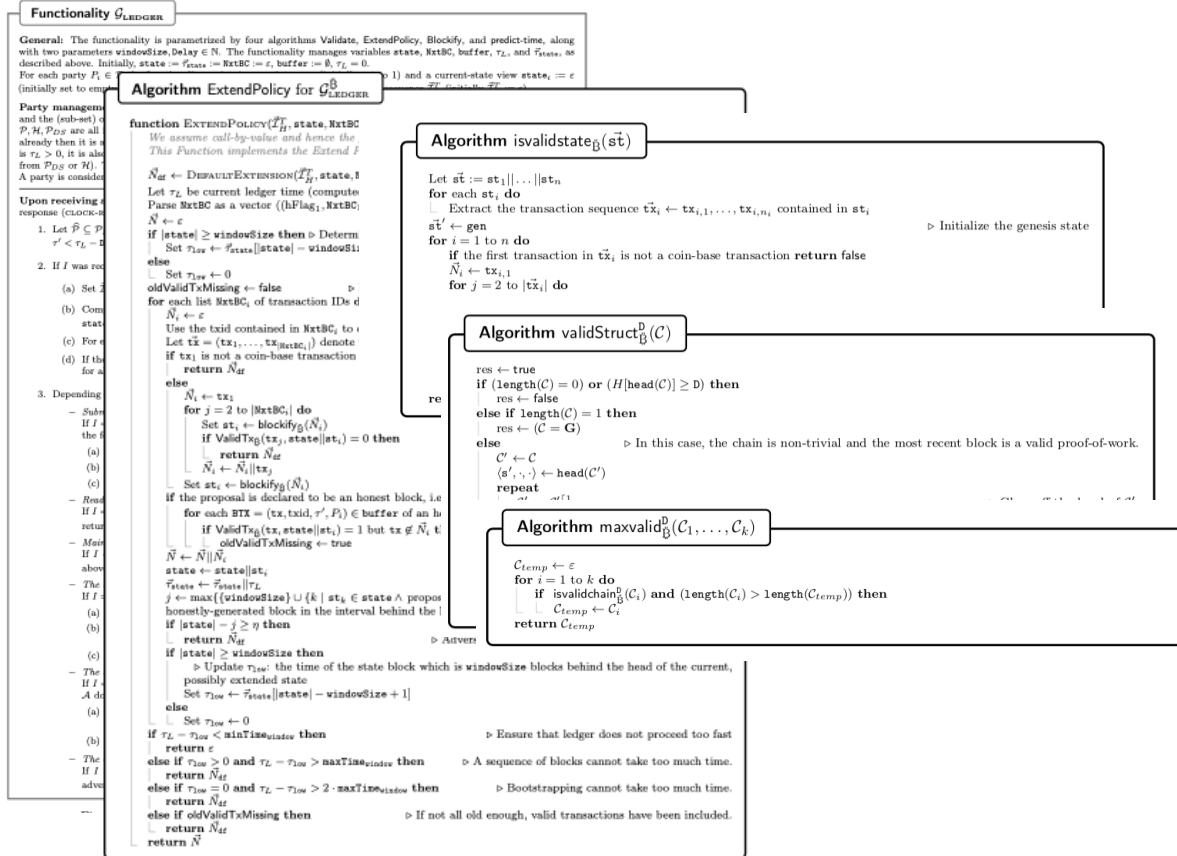


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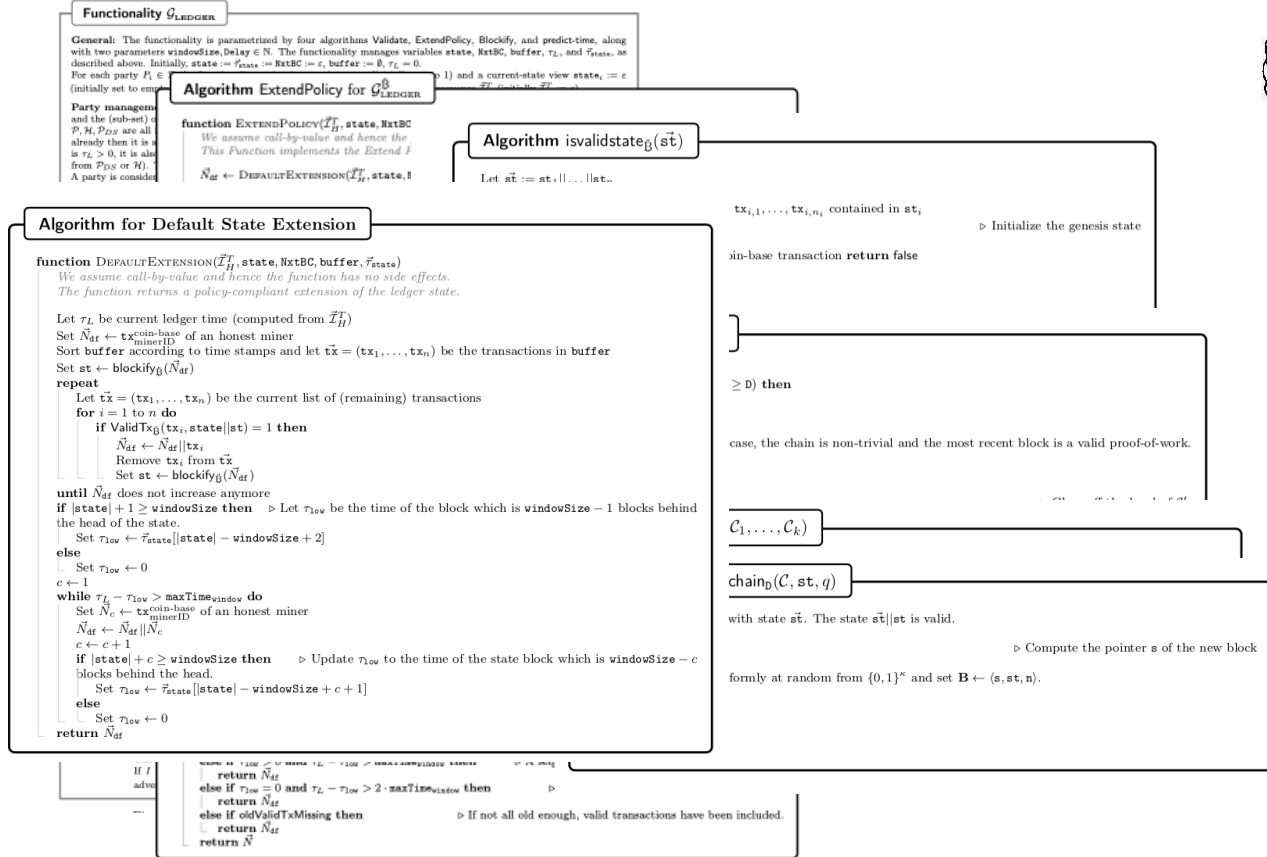


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For each party $P_i \in \{1, \dots, n\}$ and a current-state view `state`, τ_L (initially set to empty).

Algorithm `ExtendPolicy` for $\mathcal{G}_{\text{LEDGER}}$

Party management and the (sub-set) of $\mathcal{P}, \mathcal{M}, \mathcal{P}_{\text{D}}$ are all already then it is $\tau_L > 0$, it is also from \mathcal{P}_{D} or \mathcal{M}). A party is considered

function `EXTENDPOLICY`($\tilde{\mathcal{I}}_H^T$, state, NextBC)

We assume call-by-value and hence the. This Function implements the `Extend` \mathcal{I}

$\tilde{N}_{\text{Ext}} \leftarrow \text{DEFAULTEXTENSION}(\tilde{\mathcal{I}}_H^T, \text{state}, \text{NextBC})$

Algorithm `isvalidstate`($\tilde{\text{st}}$)

Let $\tilde{\text{st}} := \text{st}_1 \parallel \dots \parallel \text{st}_n$.

Algorithm for Default State Extension

function `DEFAULTEXTENSION`($\tilde{\mathcal{I}}_H^T$, state, NextBC, buffer, τ_{state})

We assume call-by-value and hence the function has no side effects. The function returns a policy-compliant extension of the ledger state.

Let τ_L be current ledger time (computed from $\tilde{\mathcal{I}}_H^T$)

Set $\tilde{N}_{\text{Ext}} \leftarrow \text{tx}_{\text{minerID}}$ of an honest miner

Sort buffer according to time stamps and let $\tilde{\text{tx}} = (\text{tx}_1, \dots, \text{tx}_n)$ be the transactions in buffer

Set `st` $\leftarrow \text{blockify}_g(\tilde{N}_{\text{Ext}})$

repeat

 Let $\tilde{\text{tx}} = (\text{tx}_1, \dots, \text{tx}_n)$ be the current list of (remaining) transactions

for $i = 1$ to n **do**

if `ValidTxg`(tx_i , state||`st`) = 1 **then**

$\tilde{N}_{\text{Ext}} \leftarrow \tilde{N}_{\text{Ext}} \parallel \text{tx}_i$

 Remove tx_i from $\tilde{\text{tx}}$

 Set `st` $\leftarrow \text{blockify}_g(\tilde{N}_{\text{Ext}})$

until \tilde{N}_{Ext} does not increase anymore

if `|state|` + 1 \geq `windowSize` **then** \triangleright Let τ_{low} be the time of the block which is `windowSize` - 1 blocks behind the head of the state.

 Set $\tau_{\text{low}} \leftarrow \tau_{\text{state}}[|\text{state}| - \text{windowSize} + 2]$

else

 Set $\tau_{\text{low}} \leftarrow 0$

c $\leftarrow 1$

while $\tau_L - \tau_{\text{low}} > \text{maxTime}_{\text{window}}$ **do**

 Set $\tilde{N}_c \leftarrow \text{tx}_{\text{minerID}}$ of an honest miner

$\tilde{N}_{\text{Ext}} \leftarrow \tilde{N}_{\text{Ext}} \parallel \tilde{N}_c$

$c \leftarrow c + 1$

if `|state|` + $c \geq$ `windowSize` **then** \triangleright Update τ_{low} to the time of the state block which is `windowSize` - c blocks behind the head.

 Set $\tau_{\text{low}} \leftarrow \tau_{\text{state}}[|\text{state}| - \text{windowSize} + c + 1]$

else

 Set $\tau_{\text{low}} \leftarrow 0$

return \tilde{N}_{Ext}

$\text{tx}_{i,1}, \dots, \text{tx}_{i,n_i}$ contained in st_i \triangleright Initialize the genesis state

sin-base transaction **return false**

$\geq D$) then

case, the chain is non-trivial and the most recent block is a valid proof-of-work.

C_1, \dots, C_k

`chainD`(C, st, q)

with state $\tilde{\text{st}}$. The state $\tilde{\text{st}}$ ||`st` is valid.

\triangleright Compute the pointer s of the new block

formly at random from $\{0, 1\}^n$ and set $B \leftarrow (s, \text{st}, n)$.

if $\tau_L - \tau_{\text{low}} > 2 \cdot \text{maxTime}_{\text{window}}$ **then**

return \tilde{N}_{Ext}

else if $\tau_{\text{low}} = 0$ and $\tau_L - \tau_{\text{low}} > 2 \cdot \text{maxTime}_{\text{window}}$ **then**

return \tilde{N}_{Ext}

else if `oldValidTxMissing` **then** \triangleright If not all old enough, valid transactions have been included.

return \tilde{N}_{Ext}

return \tilde{N}

Figure 12: The extend policy of the Bitcoin Ledger

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For each party $P_i \in \{1, \dots, n\}$ and a current-state view `state`, τ_L (initially set to empty).

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Party management and the (sub-set) of P_i, H_i, P_{DS} are all already then it is $\tau_L > 0$, it is also from P_{DS} or H_i . A party is considered

Algorithm `ExtendPolicy` for $\mathcal{G}_{\text{LEDGER}}$

```
function EXTENDPOLICY( $\tilde{T}_H^i$ , state, NextBC)
    We assume call-by-value and hence the.
    This Function implements the Extend F
     $\tilde{N}_{\text{def}} \leftarrow \text{DEFAULTEXTENSION}(\tilde{T}_H^i, \text{state}, \text{NextBC})$ 
```

Algorithm `isvalidstate $_{\tilde{B}}$ (\tilde{st})`

Let $\tilde{st} := st_1 || \dots || st_n$.

Algorithm for Default State Extension

```
function DEFAULTEXTENSION( $\tilde{T}_H^i$ , state, NextBC, buffer,  $\tau_{\text{state}}$ )
    We assume call-by-value and hence the function has no side effects.
    The function returns a policy-compliant extension of the ledger state.

    Let  $\tau_L$  be current ledger time (computed from  $\tilde{T}_H^i$ )
    Set  $\tilde{N}_{\text{def}} \leftarrow \text{tx}_{\text{minerID}}$  of an honest miner
    Sort buffer according to time stamps and let  $\tilde{\text{tx}} = (\text{tx}_1, \dots, \text{tx}_n)$  be the transactions in buffer
    Set st  $\leftarrow \text{blockify}_{\tilde{B}}(\tilde{N}_{\text{def}})$ 
    repeat
        Let  $\tilde{\text{tx}} = (\text{tx}_1, \dots, \text{tx}_n)$  be the current list of (remaining) transactions
        for  $i = 1$  to  $n$  do
            if ValidTx $_{\tilde{B}}$ ( $\text{tx}_i$ , state||st) = 1 then
                 $\tilde{N}_{\text{def}} \leftarrow \tilde{N}_{\text{def}} || \text{tx}_i$ 
                Remove  $\text{tx}_i$  from  $\tilde{\text{tx}}$ 
                Set st  $\leftarrow \text{blockify}_{\tilde{B}}$ 
    until  $\tilde{N}_{\text{def}}$  does not increase
    if |state| + 1  $\geq$  windowSize
        the head of the state.
        Set  $\tau_{\text{low}} \leftarrow \tau_{\text{state}}[|\text{state}|]$ 
    else
        Set  $\tau_{\text{low}} \leftarrow 0$ 
    c  $\leftarrow 1$ 
    while  $\tau_L - \tau_{\text{low}} > \text{maxTime}_{\text{valid}}$ 
        Set  $\tilde{N}_c \leftarrow \text{tx}_{\text{minerID}}$  of an honest miner
         $\tilde{N}_{\text{def}} \leftarrow \tilde{N}_{\text{def}} || \tilde{N}_c$ 
        c  $\leftarrow c + 1$ 
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            blocks behind the head.
            Set  $\tau_{\text{low}} \leftarrow \tau_{\text{state}}[|\text{state}| - \text{windowSize} + c + 1]$ 
        else
            Set  $\tau_{\text{low}} \leftarrow 0$ 
    return  $\tilde{N}_{\text{def}}$ 
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$\text{tx}_{i,1}, \dots, \text{tx}_{i,n_i}$ contained in `st $_i$` > Initialize the genesis state

sin-base transaction return false

$\geq D$) then

case, the chain is non-trivial and the most recent block is a valid proof-of-work.

And re-prove security from scratch ...

> Compute the pointer `s` of the new block formally at random from $\{0, 1\}^n$ and set `B` $\leftarrow (s, \text{st}, n)$.

```
if  $\tau_L - \tau_{\text{low}} > \text{maxTime}_{\text{valid}}$ 
    return  $\tilde{N}_{\text{def}}$ 
else if  $\tau_{\text{low}} = 0$  and  $\tau_L - \tau_{\text{low}} > 2 \cdot \text{maxTime}_{\text{valid}}$  then
    return  $\tilde{N}_{\text{def}}$ 
else if oldValidTxMissing then
    return  $\tilde{N}_{\text{def}}$ 
return  $\tilde{N}$ 
    > If not all old enough, valid transactions have been included.
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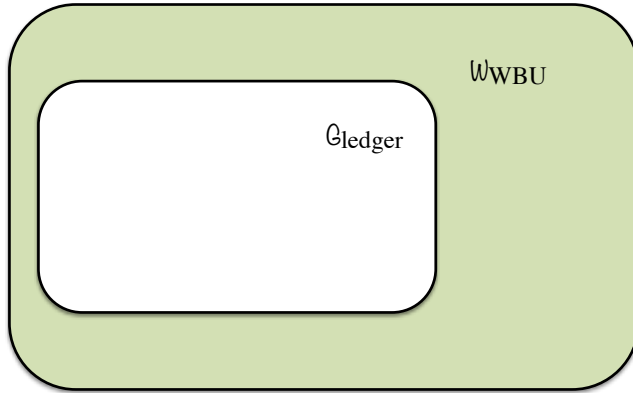
How can we add randomness to ledger?

Adding Randomness without changing the ledger



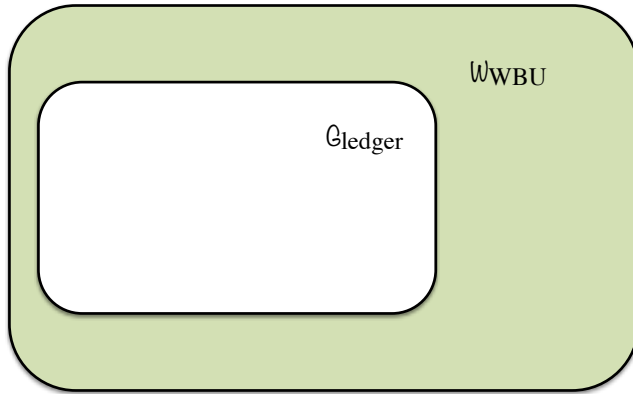
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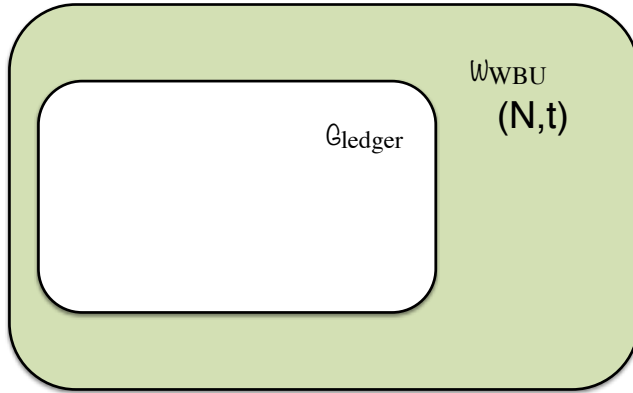


Give me nonce



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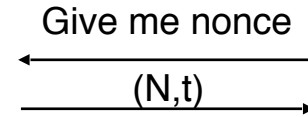
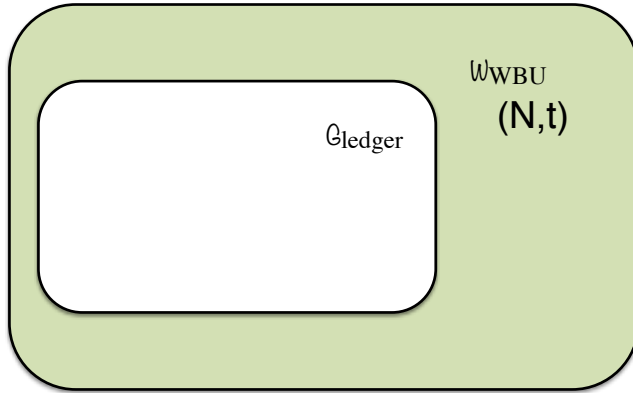


Give me nonce
←



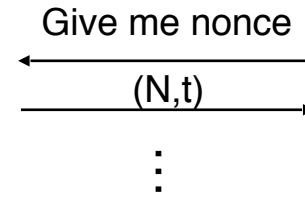
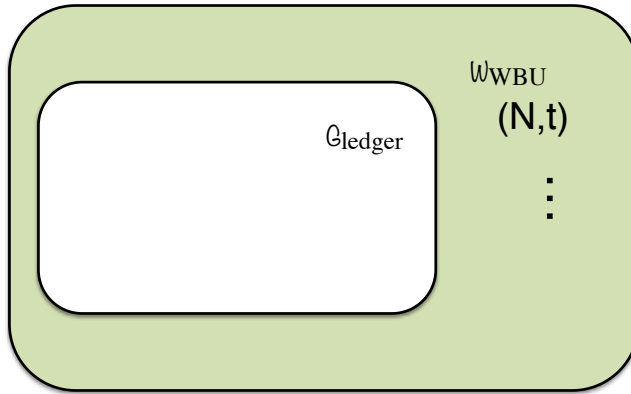
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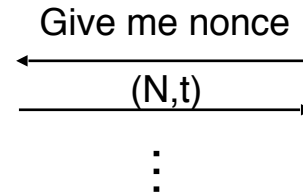
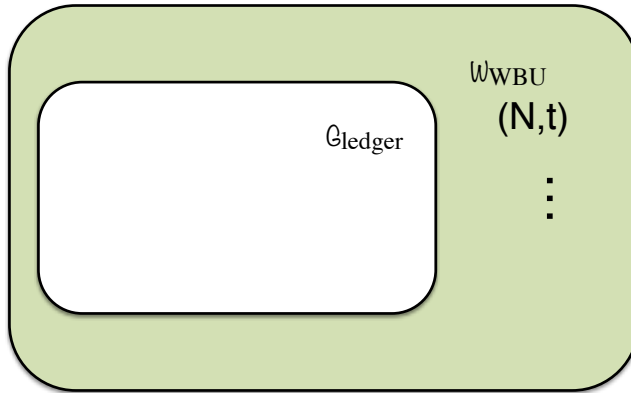
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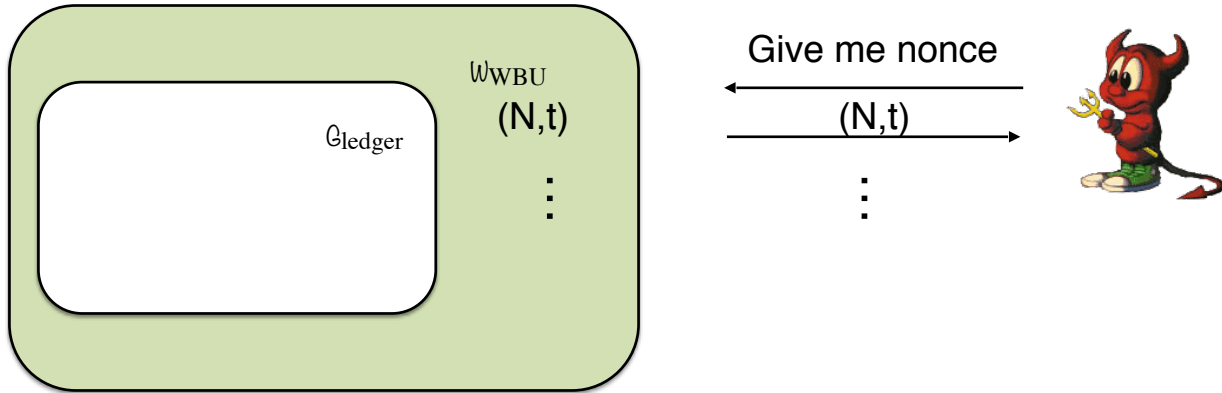


Within a predefined time window δ :

- The adversary needs to insert a block whose nonce was issued within this window by the wrapper
- The window depends on chain growth, chain quality, and network delay

How can we add randomness to ledger?

Adding Randomness without changing the ledger



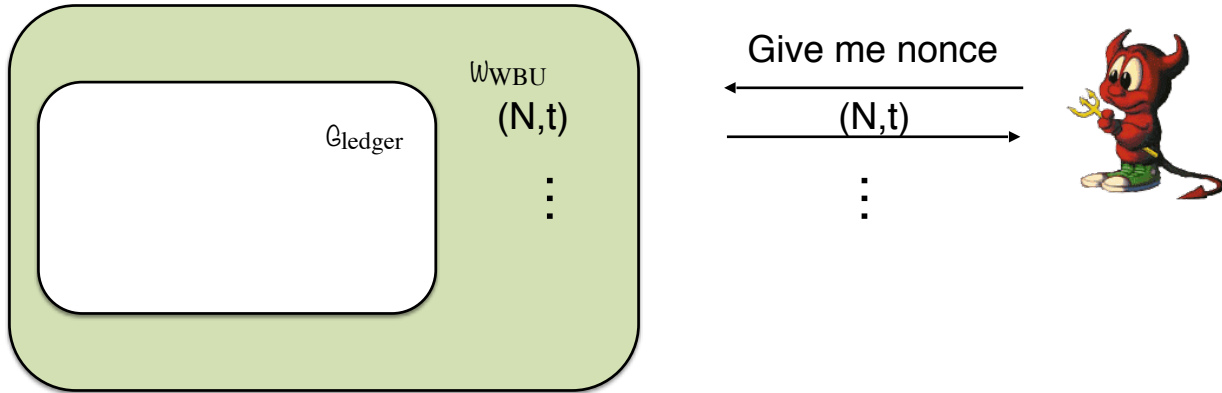
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Every δ -long window has a block that the adversary cannot predict before that window

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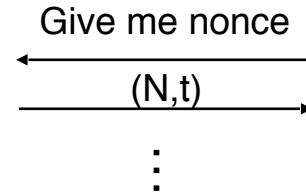
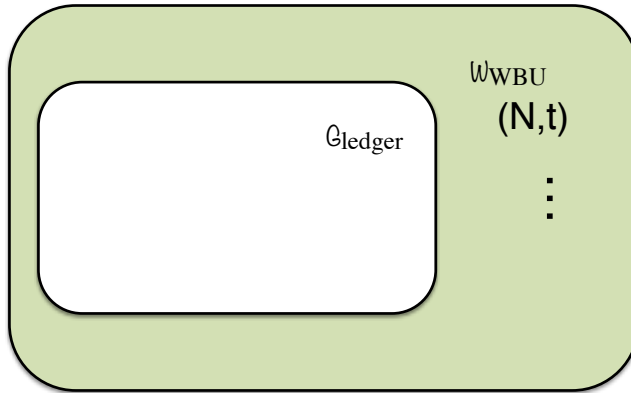
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Weak Beacon [ACKZ19]

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Bitcoin implements the wrapped ledger [ACKZ19]

Within a predefined time window δ :

- The adversary needs to insert a block whose nonce was issued within this window by the wrapper
- The window depends on chain growth, chain quality, and network delay

Weak Beacon [ACKZ19]

Every δ -long window has a block that the adversary cannot predict before that window

Summary

- UC definitions of **postdate**, **backdate** and **timed** security for the notions of: **signature**, **ZK** and **Signature of Knowledge**
- Definition and construction of a weak-beacon in the **strong** ledger-hybrid model

Thank you