

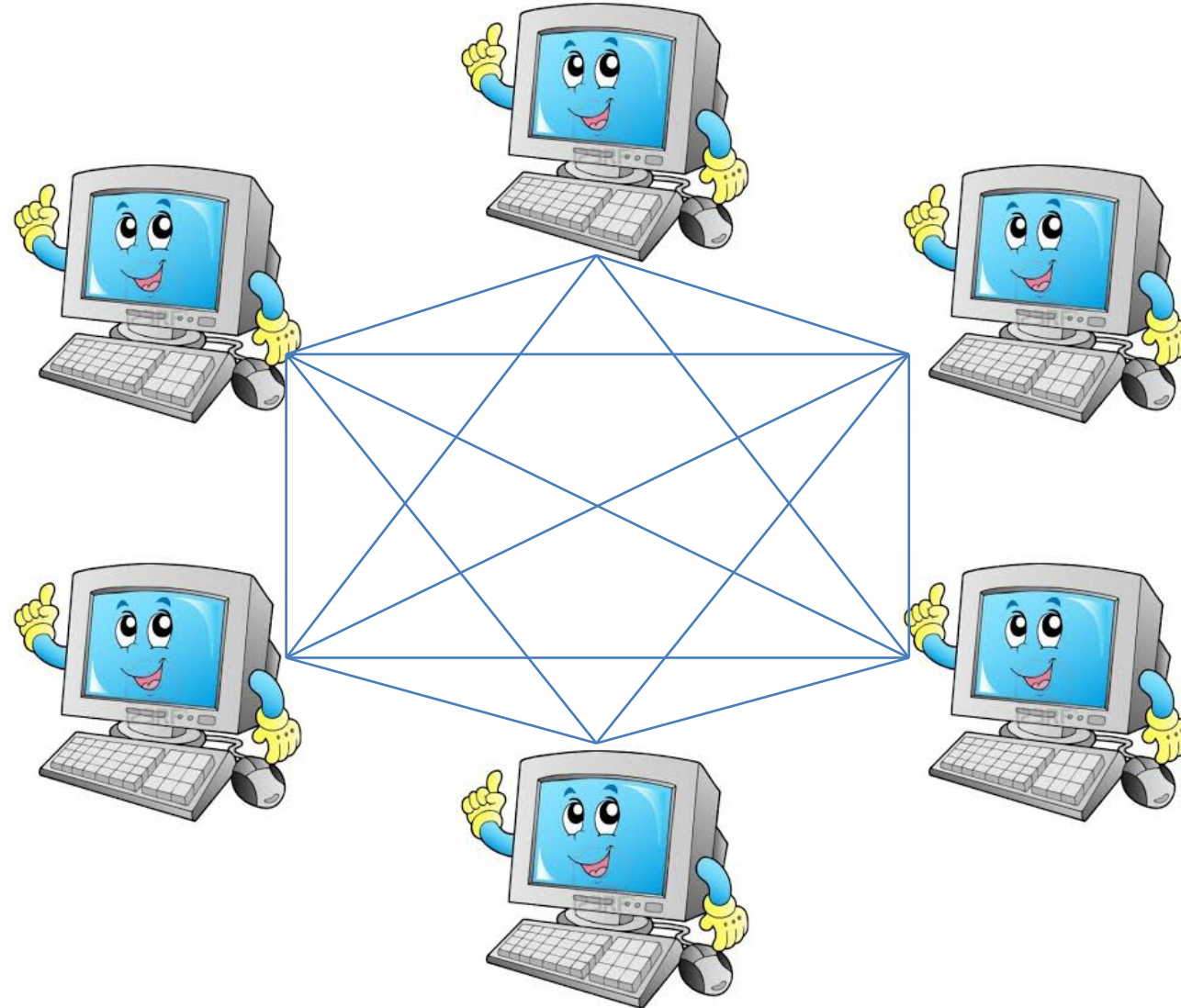
2-Round MPC: Do We Need a Megaphone?

Ran Cohen (Northeastern U. and BU)

Juan Garay (Texas A&M University)

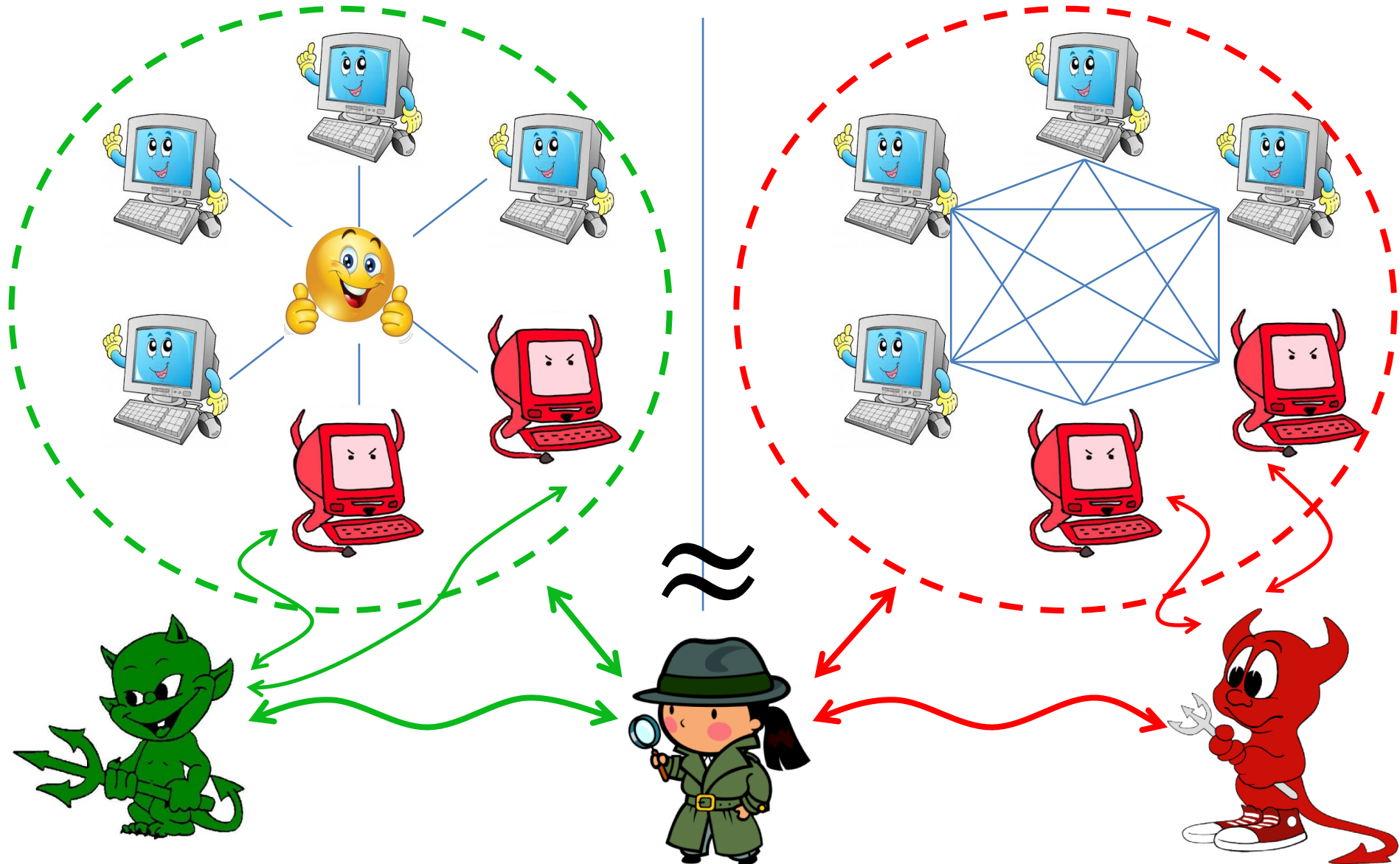
Vassilis Zikas (U. of Edinburgh)

Secure Multiparty Computation (MPC)



Broadcast Optimal Two-Round MPC

Simulation-based Security



Round Complexity

- Important efficiency measure
- “Holy grail”: Two-round MPC
 - First solutions: FHE/iO [AJLTVW12, GGHR14, MW16]
 - Recent work: 2-round MPC from standard assumptions
- Communication resources?

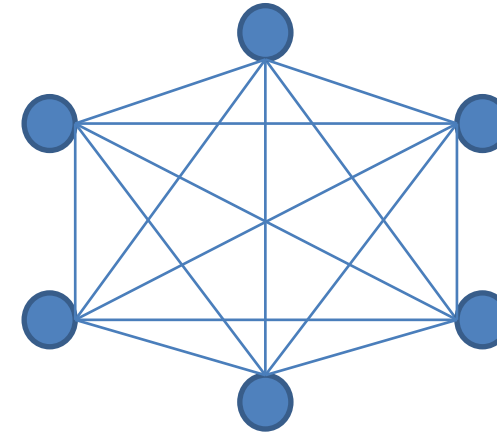
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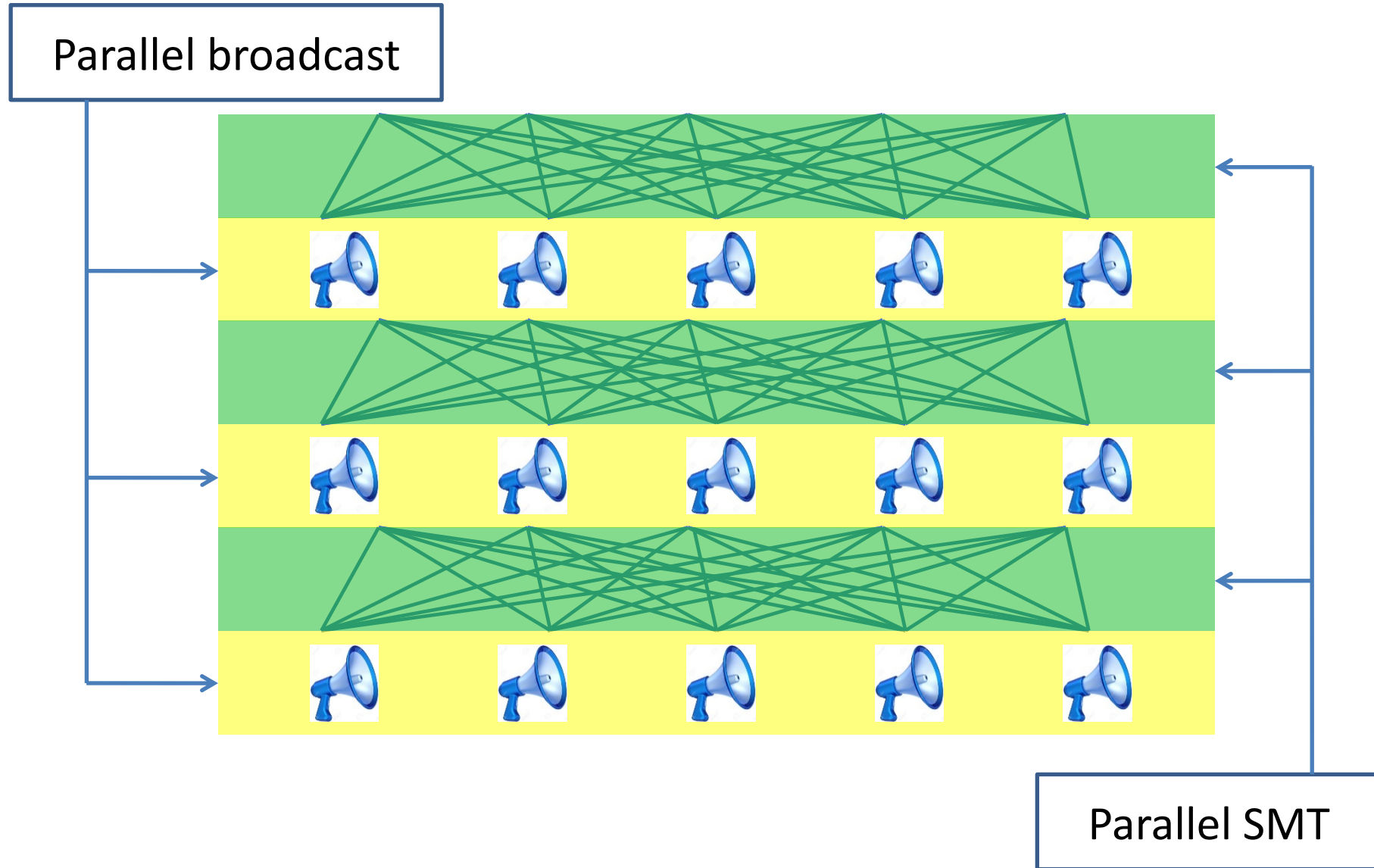


Communication Models

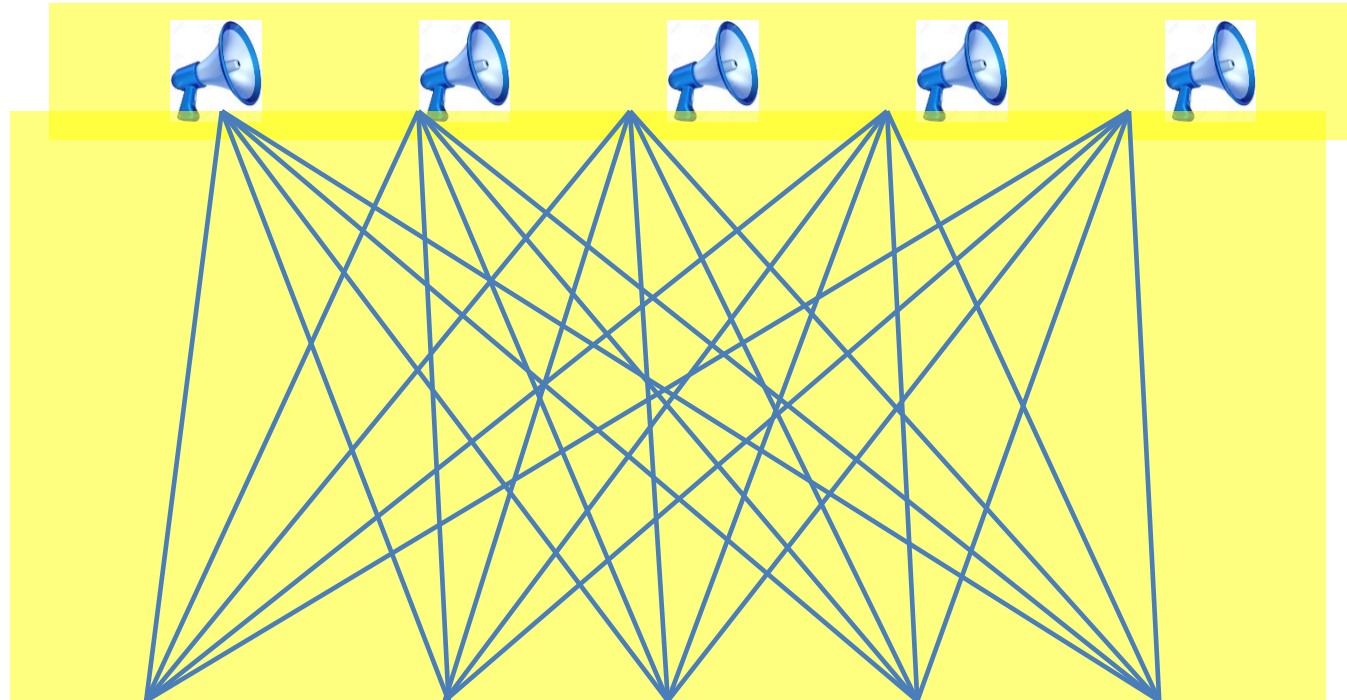
- Point-to-point model
 - Secure (private) channels between the parties
(Secure Message Transmission)
- “Megaphone” model
 - Additional *broadcast channel*



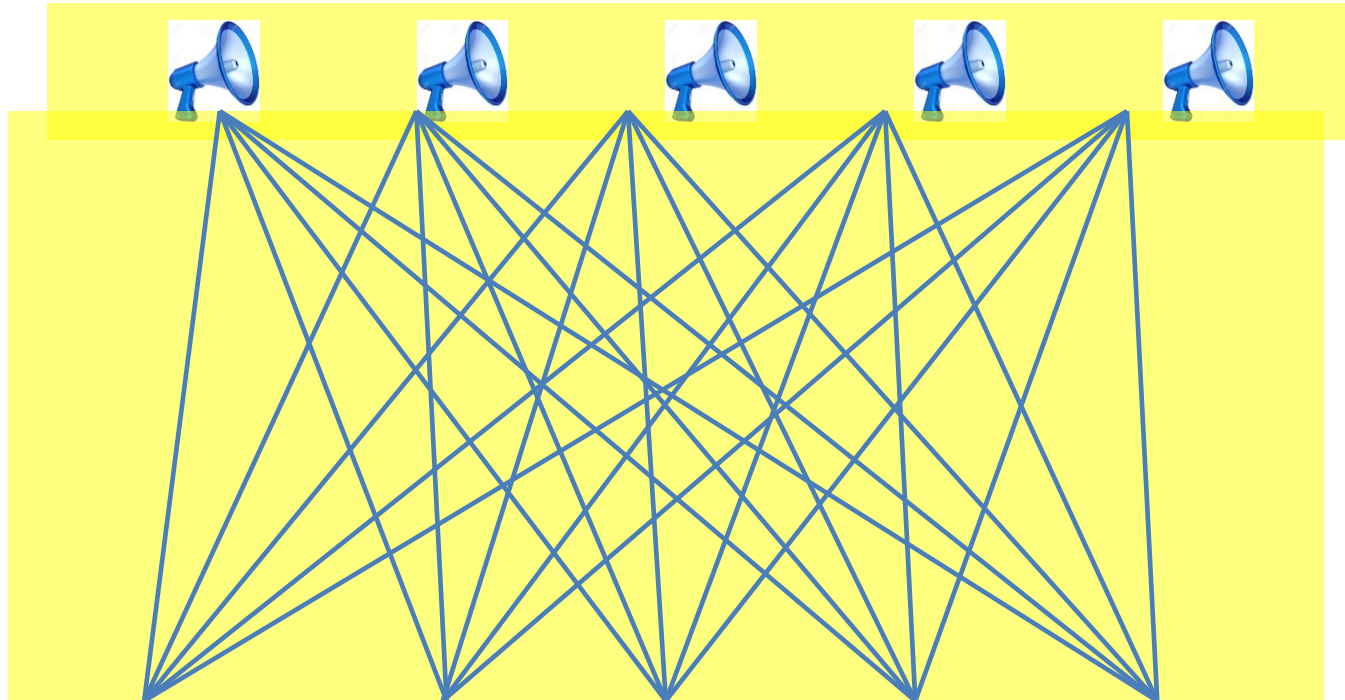
Protocols with Broadcast



Emulating Broadcast



Emulating Broadcast



- Expected constant round protocols
- $t \geq n/2$: $O(k)$ rounds, where $n = n/2 + k$

Dishonest Majority ($t \geq n/2$)

- *Fairness* cannot be achieved [Cle86]
- *Security with abort*
- Three flavors:
 - **Identifiable** abort
 - **Unanimous** abort
 - **Selective** (non-unanimous) abort

Two-Round MPC: State of the Art

- $t < n$: **Unanimous abort** using **broadcast** [BL18,GS18]
- $t < n$: **Unanimous abort** *cannot* be achieved using **p2p** [PR18]
- $t < n/2$: **Selective abort** using **p2p** [ACGJ19,ABT19]

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What's the tradeoff between the use of broadcast and achievable security in two-round MPC?

Broadcast-Optimal 2-Round MPC ($t < n$)

1 st round	2 nd round

Broadcast-Optimal 2-Round MPC ($t < n$)

Attack detected locally

1 st round	2 nd round	Non-unanimous abort
P2P	P2P	✓

Broadcast-Optimal 2-Round MPC ($t < n$)

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Attack detected (cheaters not)

1 st round	2 nd round	Non-unanimous abort	Unanimous abort
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BC	P2P	✓	✗

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Attack detected (cheaters not)

Cheaters get caught

1 st round	2 nd round	Non-unanimous abort	Unanimous abort	Identifiable abort
P2P	P2P	✓	✗	✗
BC	P2P	✓	✗	✗
P2P	BC	✓	✓	✗

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BC	P2P	✓	✗	✗
P2P	BC	✓	✓	✗
BC	BC	✓	✓	✓



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